• Coordinate Systems

A point P is described by three coordinates, in Cartesian (x, y, z), circular cylindrical (r, ϕ, z) and spherical (r, θ, ϕ) as shown in figure.2.



Figure 2. Coordinate Systems Definition

The order of specifying coordinate is important and should be carefully followed. The angle (\emptyset) is the same in both cylindrical and spherical systems, but in the order coordinate (\emptyset) appears in second position in cylindrical (r, ϕ, z) and third position in spherical (r, θ, \emptyset). Where the angle \emptyset is limited to range $0 \le \emptyset \le 2\pi$ and θ is limited to range $0 \le \theta \le \pi$. The symbol (r) is used in both cylindrical and spherical for two quite different things. In cylindrical (r) measure the distance from the z-axis plan normal to the z-axis while in spherical measure the distance from the origin to the point.

In the Cartesian system the unit vectors have fixed directions, independent of the location of P. This is not true for the other two systems (except in the case of a_z). We notice that all these three systems are satisfy to right hand rule.



The component forms of a vector in the three system are:

$$\vec{A} = A_x a_x + A_y a_y + A_z a_z$$
 cartesian
 $\vec{A} = A_r a_r + A_\theta a_\theta + A_z a_z$ cylindrical
 $\vec{A} = A_r a_r + A_\theta a_\theta + A_\phi a_\phi$ spherical

It should be noted that be the components A_x , A_r , A_{ϕ} , *etc* are generally not constant but are often functions of the coordinates in that particular system.

• Differential volume, surface, and line elements.

There are relatively few problems in electromagnetics that can be solved without some sort integration - along a curve ,over a surface, throughout a volume. When the coordinate of the point P are expended to:

$$x + dx, y + dy, z + d_z$$
$$r + dr, \phi + d\phi, z + dz$$
$$r + dr, \theta + d\theta, \phi + d\phi$$

A differential volume dv is formed. To the first order infinitesimal quantities the differential is, in all three coordinate systems, a rectangular box. The value of dv in each system is given by



Figure 4. Differential volume of the coordinate systems

So we find dv of the three coordinate system are:

dv = dx dy dz	Cartesian
$dv = rdr \ d\emptyset \ dz$	Cylindrical
$dv = r^2 \sin \theta dr d\theta d\emptyset$	spherical

May also can be represented the area of the surface element for the coordinates is:

ds = dx dy	Cartesian
$ds = rd\emptyset dz$	Cylindrical
$ds = r^2 \sin \theta \ d\theta \ d\emptyset$	Spherical

The differential line element $d\ell$ is the diagonal through **P**, thus:

$$d\ell^{2} = dx^{2} + dy^{2} + dz^{2}$$
Cartesian
$$d\ell^{2} = dr^{2} + rd\emptyset^{2} + dz^{2}$$
Cylindrical
$$d\ell^{2} = dr^{2} + r^{2}d\theta^{2} + r^{2}\sin^{2}\theta d\emptyset^{2}$$
Spherical

Problems:

1. Express the unit vector which is directed toward to the origin point from an arbitrary point on the plane z = -5

Since the problem in Cartesian coordinate so we can represent the vector R as:

$$\vec{R} = -xa_x - ya_y + 5a_z$$
$$a_R = \frac{-xa_x - ya_y + 5a_z}{\sqrt{x^2 + y^2 + 25}}$$



2. Express the unit vector which points from z=h on the z - axis toward $(r,\phi,0)$ in cylindrical coordinate. H.W 3. Use the spherical coordinate system to find the area of the strip $\propto \leq \theta \leq \beta$ on the spherical shell of radius $r = r_0$. What results when $\propto = 0$ $\beta = \pi$?

$$ds = r^{2} \sin \theta \ d\theta \ d\emptyset$$
$$A = \int_{0}^{2\pi} \int_{\alpha}^{\beta} r_{0}^{2} \sin \theta \ d\theta \ d\emptyset$$
$$A = 2\pi r_{0}^{2} (\cos \alpha - \cos \beta)$$
When $\propto = 0$ $\beta = \pi$
$$A = 4\pi r_{0}^{2}$$



This give us the area of the entire sphere

Use the cylindrical coordinate system to find the area of the curved surface of a right circular cylinder where r=2m h=5m and 30° ≤ Ø ≤ 120°.

The differential surface element is

$$ds = r d\phi dz$$

then

$$A = \int_0^5 \int_{\frac{\pi}{6}}^{\frac{2\pi}{3}} 2d\emptyset dz$$
$$A = 5\pi m^2$$



5. Transform the vector $\vec{A} = ya_x + xa_y + \frac{x^2}{\sqrt{x^2 + y^2}}a_z$ from Cartesian to Cylindrical coordinate.

$$x = r \cos \emptyset \quad y = r \sin \emptyset \quad r = \sqrt{x^2 + y^2}$$
$$\vec{A} = r \sin \emptyset a_x + r \cos \emptyset \, a_y + r \cos^2 \emptyset \, a_z$$

Now the projection of the Cartesian unit vector on a_r , a_{\emptyset} and a_z are obtained:

$a_x \cdot a_r = \cos \emptyset$	$a_x \cdot a_{\emptyset} = -\sin{\emptyset}$	$a_x \cdot a_z = 0$
$a_y \cdot a_r = \sin \phi$	$a_{\mathcal{Y}} \cdot a_{\emptyset} = \cos \emptyset$	$a_y \cdot a_z = 0$
$a_z \cdot a_r = 0$	$a_z \cdot a_{\phi} = 0$	$a_z \cdot a_z = 1$

Therefor:

$$a_x = \cos \emptyset \, a_r - \sin \emptyset \, a_{\emptyset}$$
$$a_y = \sin \emptyset \, a_r + \cos \emptyset \, a_{\emptyset}$$
$$a_z = a_z$$

And $\vec{A} = 2r \sin \phi \cos \phi a_r + (r \cos^2 \phi - r \sin^2 \phi) a_{\phi} + r \cos^2 \phi a_z$

- **6.** Transform the same vector in point 5 to the spherical coordinate. H.W
- 7. Given point P(-2, 6, 3) and vector $A = ya_x + (x + z)a_y$, express P and A in cylindrical and spherical coordinates.

At point P

$$x = -2 \quad y = 6 \quad z = 3$$

$$r = \sqrt{x^2 + y^2} \quad \sqrt{4 + 36} = 6.32$$

$$\phi = \tan^{-1} \frac{y}{x} = \frac{6}{-2} = 108.43^{\circ}$$

$$z = 3$$

$$r = \sqrt{x^2 + y^2 + z^2} \quad \sqrt{4 + 36 + 9} = 7$$

$$\theta = \tan^{-1} \frac{\sqrt{x^2 + y^2}}{z} = \frac{6.32}{3} = 64.62^{\circ}$$

Thus,

$$P(x,y,z) = (-2, 6, 3)$$
$$P(r, \theta, z) = (6.32, 108.43^{\circ}, 3)$$

 $P(r, \theta, \phi) = (7, 64.62^{\circ}, 108.43^{\circ})$

In the Cartesian system, A at P is:

$$\vec{A} = 6a_x + a_y$$

Ax = y, Ay = x + z, Az = 0.
Hence, in the cylindrical system
 $Ar = y \cos \phi + (x + z) \sin \phi$

$$Ar = y \cos \emptyset + (x + z) \sin \emptyset$$
$$A\emptyset = -y \sin \emptyset + (x + z) \cos \emptyset$$
$$Az = 0$$

But x=r cos \emptyset , y=r sin \emptyset we substituted these in equations we get:

$$\begin{bmatrix} Ar \\ A\emptyset \\ Az \end{bmatrix} = \begin{bmatrix} \cos \emptyset & \sin \emptyset & 0 \\ -\sin \emptyset & \cos \emptyset & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} y \\ x+z \\ 0 \end{bmatrix}$$

or

$$\vec{A} = (Ar, A\emptyset, Az)$$

= $(r \sin \emptyset \cos \emptyset + (r \cos \emptyset + z) \sin \emptyset)a_r$
+ $(-r \sin^2 \emptyset + (r \cos \emptyset + z) \cos \emptyset)a_{\emptyset}$

At P

$$r = \sqrt{40} \qquad \tan \phi = \frac{6}{-2} \qquad \cos \phi = \frac{-2}{\sqrt{40}} \qquad \sin \phi = \frac{6}{\sqrt{40}}$$
$$\vec{A} = \left[\sqrt{40} \cdot \frac{-2}{\sqrt{40}} \cdot \frac{6}{\sqrt{40}} + (\sqrt{40} \cdot \frac{-2}{\sqrt{40}} + 3) \cdot \frac{6}{\sqrt{40}}\right] a_r$$
$$+ \left[-\sqrt{40} \cdot \frac{36}{40} + (\sqrt{40} \cdot \frac{-2}{\sqrt{40}} + 3) \cdot \frac{-2}{\sqrt{40}}\right] a_{\phi}$$
$$\vec{A} = \frac{-6}{\sqrt{40}} a_r - \frac{38}{\sqrt{40}} a_{\phi} = -0.9487 a_r - 6.008 a_{\phi}$$