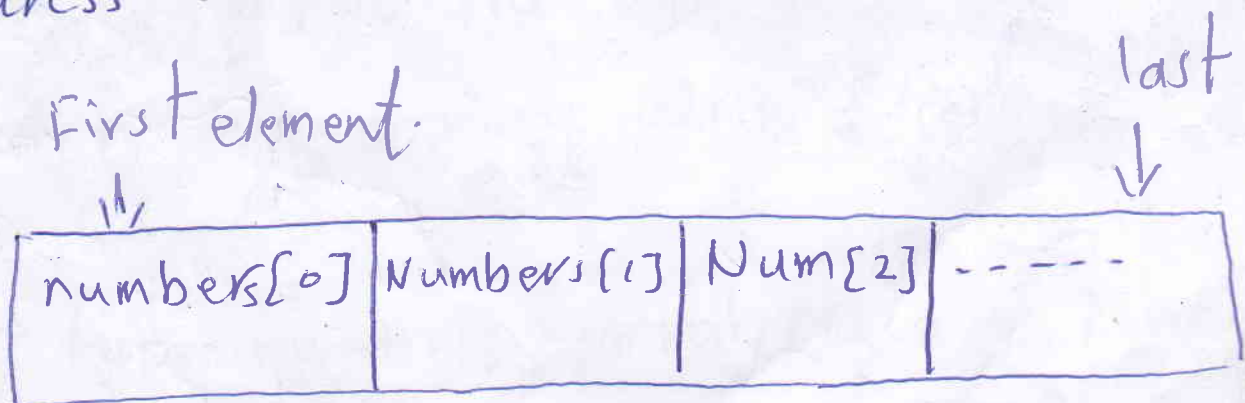


Arrays;

pascal programming language

provides a data structure called the array which can store a fixed-size sequential collection of elements of the same type. an array is used to store a collection of data.

All arrays consist of ^{متجاورة} contiguous memory locations. The lowest address ^{يتطابق} corresponds to the first element and the highest address corresponds to the last element.



Declaring Arrays:

The general form of type declaration of one-dimensional array is:

type
array-identifier = array [index-type] of elem
type

OR

type array_name = array [lower..upper]
of data_type

* lower and upper define the boundaries

for the array.

* data type; is the type of the variable which the array will store.

ex:- type numbers = Array [1..20] of integer

بما تعرف في Var

Syntax :

var

range



array name: Array [elements] of ~~type~~ ^{element} ~~array~~

ex:

var

numbers: Array [1..5] of integers

ex. Pr

* ادخال قيمتين عن طريق عملة العسرين
(المطارد قسمة ثابت للمغير)

var

x: array [1..10] of integer

Begin

x[1] := 3

x[5] := 2

writeln (x[1] * x[5])

writeln (x[1])

end.

نظري
استخدام
for
او كل الاعداد
من ادخال قيم ثابت للمغير

output

6
3

two characters are represented: -
internally most computers store characters
وفقاً according to the ASCII Formate; ASCII
مختصراً stands for American standard Code for
Information Interchange.

characters are store according to a numbered
sequence, where A has value 64 in
decimal system, B a value of 65 etc.
several function which manipulate
characters follow.

• CHR :- the chr or character function
returns the character associated with
the ASCII code being asked.

ex: chr(65) will return the B

• ORD :- or ordinal function returns the
ASCII value of a requested character.

ex: ord('c') will give 66 (5)

SUCC :- the successor Function

determines the next value or symbol in the set.

ex:- succ('d') will return e

• PRED :- Predecessor function determines the previous value or symbol in the set.

ex:- Pred('d') will return c.

How :- write pascal stmt to create an array called mynumbers, of type numbers which is an integer array with elements ranging from 1 to 20.

```
ex. Prog  
var  
  n: array[1..10] of integer;  
  i, j: integer;  
begin  
  for i := 1 to 10 do  
    n[i] := i * 100;  
  for i := 1 to 10  
    writeln (element [i] = n[i]);
```

الأدخال ليس عن طريق جملة الأرقام :

إذا كانت لدينا مجموعة مكونة من ثلاثين عنصر (موزة)
وزيد في الأرقام "قراستهم جميعاً فأنتُ يعتبر
فصحة للوقت ان تقرأ عنصر عنصر هكذا .

Read (x[1]) و

Read (x[2]) و

⋮
Read (x[30]) و

لذلك وجب استخدام تكرار طيب تقوم بقراءة
جميع القيم في أمرين فقط .

For i := 1 to 30 do
Read ln(x[i]) و

Program array و برنامج لقرائة 10 ا حروف في مصفوفة
ثم يقوم بطباعتها بالعكس.

var

I: integer;

X: array[1..10] of char;

Begin

For i:=1 to 10 do

Read (X[i]);

For i:=10 down to 1 do

write (X[i]);

end.